

Study programme(s): Computer science			
Level: academic master studies			
Course title: Advanced functional programming			
Lecturer: Zoran D. Budimac			
Status: elective			
ECTS: 6			
Requirements: None			
Learning objectives Introduction to advanced programming techniques in functional and hybrid programming languages such as Haskell, Erlang, Scala and domain specific embedded languages. The course has two focuses: theoretical and practical, with emphasis to usage of functional programming languages in large-scale projects.			
Learning outcomes <i>Minimal:</i> At the end of a course, the successful student will be able to understand advanced concepts of functional programming languages. <i>Desirable:</i> At the end of a course, apart from minimal learning outcomes, it is expected that successful student understands benefits and flaws of practical usage of functional programming in large scale projects.			
Syllabus <i>Theoretical instruction:</i> Introduction to advanced constructs of functional and hybrid programming languages and the means to merge two different paradigms in a single programming language. An overview of at least three programming languages (e.g., Haskell, Erlang, Scala). Monads, functors, automatic program transformations, parallelization, verification, type inference. Advantages of using these languages in big practical projects of industrial strength. <i>Practical instruction</i> Work on a big case-study project that is written in one of mentioned languages. Analysis and adding new functionality.			
Literature <i>Recommended</i> 1. O'Sullivan, B., Stewart, D., Goerzen, J., Real World Haskell, O'Reilly, 2008. 2. Martin Odersky, Lex Spoon, and Bill Venners, Programming in Scala, Addison-Wesley, 2016. 3. Cesarini, F., Thompson, S., Erlang Programming, O'Reilly, 2009.			
Weekly teaching load			
Lectures: 2	Exercises: 0	Practical Exercises: 2	Student research: Other:
Teaching methodology Classic methods of teaching are used for theoretical instruction with usage of video beam. Practical exercises are used to analyze a large case-study project, analyze the needs for extensions and new functionalities, and then implement them.			
Grading method (maximal number of points 100)			
Pre-exam obligations	Points	Final exam	points
Assignments	30	Oral exam	40
Tests	30		