Study	programme(s):	Computer	science
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Level: bachelor

Course title: Project in informatics

Lecturer: all professor within study programme

Status: elective

ECTS: 6

Requirements: none

Learning objectives

Enabling students to gain practical experience necessary for their future work by implementing one complete real project in informatics

Learning outcomes

Expected: The successful student should implement one complete real project in informatics.

Desired: The successful student should conceive and implement one complete real project in informatics with deep understanding of all methods and technologies used for that implementation.

Syllabus

Theoretical instruction

No theoretical instruction.

Practical instruction

Students implement given project in an IT company for a period of minimum 40 working days.

Literature

According to teacher suggestion, depending on chosen topic

Weekly teachi	Other:			
Lectures:	Exercises:	Other forms of teaching:	Student research:	
2	0	3	0	

Teaching methodology

The theme for the project is chosen from the unique list of the practical assignments that is publically available before the beginning of the school year. The list of the practical assignments contains the title of the theme, the professor in the field of informatics responsible for the scope and quality of the project, short description of the theme, the importance and applicability of the field covered by the project. Project can be realized in certain IT companies with the consent of the company and responsible professor. Student writes a seminar paper and presents the implemented project. On the oral exam, student defends the seminar paper through showing understanding of the basic principles of informatics discipline that project belongs to.

Grading method (maximal number of points 100)

Pre-exam obligations	points	Final exam	points
Seminar paper	50	Oral exam	50