Study program: BAS Tourism

Subject: Gastronomy in hunting tourism (T353)

Teacher: Milijanko J. Portić

Status: elective
Number ESPB: 5
Requirements: /

Learning objectives

Overcome theoretical and practical knowledge of game meat, the impact of hunting method on meat quality, methods of meat after the catch, the use of game meat to prepare meals in the restaurant business; get acquainted with the fighter kitchen and a number of recipes for preparing venison. To introduce the importance of meat in realizing a profit in the management of the hunting ground.

Learning outcomes

Overcoming the knowledge of game meat, its use in the hospitality industry and optimizing product profit venison.

Syllabus

Theoretical classes

Introduction to the meat of wild animals by species. Calendar of hunting. Effects of hunting on the quality of game meat. The process of the game after the catch. Brining and marinating venison. Funds, soups of the game. Dishes of roe deer. Meat dishes of wild boar, mouflon and chamois. Meat dishes of pheasant, wild ducks, wild geese, partridges, wild pigeons, quail, woodcock and grouse. Cooling and freezing of game meat. Sanitary measures to protect the meat and game dishes.

Practical learning exercises and other forms of instruction

Overcome the way of shooting, bleeding, yelling, transportation, chilling, freezing and processing game meat. to overcome preparation of certain dishes (cold appetizers, soups and stews, main dishes) from the game.

References

Roozbeh Babolian Hendijani, Boo Huey Chern, (2014): Food Hunting - A Search of the Past and Dream of the FutureOriginal Research Article Procedia - Social and Behavioral Sciences, Volume 144, Pages 218-222

Cailein Gillespie (2011): European Gastronomy into the 21st Century, Butterworth and Heinemean, ISBN: 978-0-7506-5267-4

Number of acti	Other classes			
Lectures:2	Exercises:	Other forms of	Research:	
	2	teaching:		

Teaching methods

The method of oral presentation, conversation, lectures with the use of computers (video screen). Practical demonstrations of processed themes.

Evaluation of knowledge (maximum points 100)					
Exam prerequisites	Points	Final exam	Points		
activity during the lectures	0-5	final exam			
exercises	0-5	written exam	30-45		
colloquiums	20-40				
seminars	0-5				

Mode of assessment may be different indicated in the table are just a few options: (written exams, oral exam, project presentations, seminars, etc